# Eamon Muldowney

Senior Frontend, UI expert, with a healthy dose of fullstack, and a smattering of design.

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## EXPERIENCE

### Clickout Media, Remote — *Frontend Developer*

JAN 2024 - DEC 2025

Delivered numerous promotional websites, with some occasional associated web3 apps.

### North Technologies, Remote — *Lead Frontend Developer*

JAN 2023 - DEC 2024

Designed & Implemented an NFT market aggregator from the ground up, achieved fastest-in-class marketplace sync lag, and brought it to exit/acquisition.

### Phat Loot DeFi, Remote — *Lead Frontend Developer*

JAN 2022 -DEC 2022

Designed and developed a range of web3 apps, including an NFT marketplace utilizing the 0x Protocol.

### Weaver Technologies, Delft — *Software Engineer*

MAY 2016 -JAN 2022

Designed and Implemented a range of frontend web, electron, ionic, and iOS apps for a Graph Database startup based in the Netherlands. Was also involved in the ongoing development of their Backend/Data Solution product.

## EDUCATION

### University College Cork, Cork — *Msc. Interactive Media*

SEP 2014 - AUG 2015

Graduated with first-class honours. Areas of study included programming and software authorship,, human computer interaction, audio and video processing, graphic design,

### Cork School of Music, Cork — *B. Mus*

SEP 2009 - FEB 2014

Studied as a concert pianist and composer. Spent a year in Portugal studying under the renowned Sofia Lourenco.

## SKILLS

Javascript, React, CSS, HTML, Next.js, Figma, Node.js, Git, Postgres, Web3 (EVM & SOL), Hasura, AWS, SPARQL, NGINX, Apache, Firebase, Angular, Flutter, React-Native, Android, Swift, Java

## AREAS OF EXPERTISE

**UX-UI** Possess excellent knowledge and instincts surrounding all areas of HCI, including intelligibility, familiarity, ease-of-use, "delight" component, and aesthetic appeal of an interface.

**Speed, Stamina, Industriousness** Proven ability to consistently deliver on deadlines, under pressure, regardless of how unlikely a deadline may have seemed to the team.

**Ease-of-learning** Have always been the go-to member of a team when a technology was required which noone on the team had any experience with.

## AREAS OF WEAKNESS

**Comp. Science Theory** Am practically self-taught, lack knowledge in the realm of algorithmic complexity, design patterns, etc.